OSRD Protocol for Bosch PTZ Cameras

AutoDomes, MIC cameras, Receiver/Drivers and other Bosch PTZ cameras



en Instruction Book

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1 Introduction

This manual describes the On-site Receiver/Driver (OSRD) protocol that transfers messages over a serial connection to a pan/tilt/zoom device (for example a Bosch AutoDome or Allegiant series receiver/driver). This manual describes the message structure, command structure, and the values for the parameters that comprise the message. If you are not familiar with these protocols, you can use this manual to learn the syntax and capabilities of OSRD. It is recommended, however, that you understand API programming concepts and bit manipulation.

The electrical interface of this protocol is typically Bosch Biphase, but can other formats such as RS-232, RS-485, and RS-422 are also possible.

1.1 Controlling Bosch PTZ Cameras

The OSRD protocol utilizes *Opcodes* to determine the actual function to be executed by the camera. The original OSRD protocol dating back to the late-1980s contained seven Opcodes. With the introduction of the AutoDome series variable speed cameras in the mid-1990s, the OSRD protocol was extended to include nine new Opcodes.

Starting with VG4 Series of AutoDome cameras, an additional protocol named BiCom was added. BiCom provides equivalent functionality similar to the extended OSRD opcodes, but it also contains more powerful commands for features that will be implemented in future products. Full details on BiCom protocol is covered in separate document.

Full details on Opcodes can be found in Section 3 below.

To use BiCom commands within an OSRD message packet, the controller device can use Opcode 20 <0x14>.

The table below summarizes the control code protocols and the products that support each. Although all Opcodes are listed below, Bosch recommends using only Opcodes 5, 7, 8, & 9 for new development. Only these will be maintained in future platforms for the foreseeable future.

Protocol					Device				
	VG5 600 series AutoDome Cameras	VG4 series AutoDome Cameras	MIC550, MIC612 cameras	IP AutoDome 7000 and MIC7000 ³	VEZ 4000 & VEZ 5000 AutoDome Easy	VEZ series AutoDome Easy	G3 series AutoDome	LTC8016	Allegiant Receiver/ Driver
OSRD									
- Opcode 2 <0x02>	•	•	•		•	•	•	•	•
– Opcode 3 <0x03>	•	•	•				•	•	•
– Opcode 4 <0x04>	•	•	•				•	•	•
– Opcode 5 <0x05>	•	•	•	•	•	•	•	•	•
– Opcode 6 <0x06>	•	•	•				•	•	•
– Opcode 7 <0x07>	•1	• ¹	•	•	•	•	_ 1	•2	•
- Opcode 8 <0x08>	•	•	•	•	•	•	•	•	•
OSRD Extended									
– Opcode 9 <0x09>	•	•		•			•		
– Opcode 10 <0x0A>		•					•		

– Opcode 12 <0x0C>					•	
- Opcode 15 <0x0F>					•	
- Opcode 16 <0x10>					•	
- Opcode 18 <0x12>					•	
- Opcode 19 <0x13>		•			•	
BiCom within OSRD						
– Opcode 20 <0x14>	•	•				
BiCom	•	•	•			

1. The VG5, VG4, and G3 series AutoDomes do not support OSRD commands "Aux Toggle", "Aux On Latch", "Aux Off Latch", and the "Cancel Latch Aux" commands.

2. The initial firmware version of LTC 8016 does not support the more recent Aux commands found in Dinion series cameras.

3. IP cameras require use of Decoder device that receives the serial protocol from Controller device, then forwards the data over the network to the PTZ camera.

For a complete list of controllers, functions, and supported Opcodes, see *Section 7 Appendix: Opcode Usage*, page 28.

1.2 Numeric Designations

The OSRD protocol specifies that numeric data represent the components of a command message packet. Most of the numeric data is represented as hexadecimal numbers, but some of the actual data values are expressed as decimal numbers. This manual uses the following conventions to distinguish between hexadecimal and decimal numbers:

- The value "25" is interpreted as a decimal value.
- The value "0x25" is interpreted as a hexadecimal value.

2 OSRD Commands

Control code data is sent in message packets. For certain functions, commands must be sent repetitively at a rate of 20 Hz to maintain a smooth operational response of the device being driven by the receiver/driver.

See Section 6 Appendix: Hardware Configuration for more information on hardware devices. The general format of an OSRD command is:

Byte	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	
0x00	1			Packet	Length By	te			
0x01	0	High O	rder Addres	ss byte (uppe	er 7 bits of	a 14-bit came	era num	ber)	
0x02	0	Low O	rder Addres	ss byte (lowe	er 7 bits of	a 14-bit came	era num	ber)	
0x03	0			С	pcode				
0x04	0			Dat	a Byte 1				
0x05	0			Dat	a Byte 2				
0x0 <i>N</i>	0	Data Byte N							
0x <i>N</i> +1	0		Checksum of all previous bytes (lower 7 bits only)						

2.1 OSRD Message Syntax

The following sections describe the attributes of the required information for each data byte position above.

2.1.1 Packet Length Byte

Each packet begins with a Length byte that specifies the number of bytes in the remainder of the packet (the Length byte itself is not included in this number). The most significant bit (MSB) of the Length byte is always set to 1. The MSB must be zero for ALL other bytes of the message packet. For the functions below, only control commands with lengths of 6 and 7 bits are used, therefore, the Length byte (with the MSB set) will be either 0x86 or 0x87.

2.1.2 High Order Address Byte/Low Order Address Byte

The message packet contains a device (VG4, G3, G2, or G1 AutoDome and Receiver/Driver) address number encoded using a 14-bit binary value. (Including an address value permits the data to be broadcast to all receiver/driver sites but only the site set to a matching address will respond.) This address number is sent using 2 bytes of the message packet. The binary value corresponds to the logical camera number of the camera site being controlled minus 1.

The High Order Address byte consists of the upper 7 bits of the 14-bit binary camera number. The Low Order Address byte consists of the lower 7 bits of the 14-bit binary camera number. In all cases, the MSB of each byte is not counted as part of the address number and must always be reset to zero so it will not be confused with the Length byte. Since the use of a 14- bit binary number provides a camera number range from 1 to 16384, the corresponding device Address data bytes would take the form of 0x0000 to 0x7F7F. The High Order Byte (the upper 7 bits of the 14-bit binary camera number) is used for cameras with an address greater than 127. Use the Low Order Byte (the lower 7 bits of the 14-bit binary camera number) for cameras with an address of 1 to 127. For example, camera number 1 is encoded with all 14 data bits reset to zero. Camera number

2 has its Least Significant Bit (LSB) set to 1 and all other bits set to zero. The table below provides examples of Address Bytes:

Camera Number	Encoded Value	14-bit Binary Value	High Order Byte	Low Order Byte
1	0	0000000 0000000	0x00	0x00
2	1	0000000 0000001	0x00	0x01
128	127	0000000 1111111	0x00	0x7F
129	128	0000001 0000000	0x80	0x00
256	255	0000001 1111111	0x01	0x7F
257	256	0000010 0000000	0x02	0x00
500	499	0000011 1110011	0x03	0x73
512	511	0000011 1111111	0x03	0x7F
513	512	0000100 0000000	0x04	0x00
1024	1023	0000111 1111111	0x07	0x7F
5000	4999	0100111 0000111	0x27	0x07
9999	9998	1001110 0001110	0x4E	0x0E
16384	16383	1111111 1111111	0x7F	0x7F

2.1.3 Opcode

Defines the type of data packet. See *Section 3 Opcode Descriptions* for details about each Opcode. Use Opcode 20 (0x14) to send a BiCom API message to a VG4 AutoDome.

2.1.4 Data Bytes

Each Opcode requires a specific number of data byte fields. The data bytes determine the function that the controller device sends to the head-end device. Refer to the specific Opcode description below for the appropriate number of data byte fields and for the appropriate values for the fields.

2.1.5 Checksum

Calculate the sum of each 8-bit number (including the Length byte) for the entire command syntax using mod 0x7F. To calculate the checksum value, convert any binary numbers into a hexadecimal value. For example, using a scientific calculator, add each hexidecimal message packet value to arrive at the message packet subtotal. Once you have the subtotal, use the bitwise AND operator to apply 0x7F to the subtotal to arrive at the checksum value. For example, if the message packet consists of: 0x8B 0x00 0x00 0x14 0x00 0x60 0x01 0x01 0x02 0x00 0x01 0x04To calculate the checksum, use the following formula (all values are expressed in hexadecimal):

(8B+00+00+14+00+60+01+01+02+00+01) AND 7F = 0x04

3

Opcode Descriptions

This section describes the standard and the extended set of OSRD Opcode commands. The standard set of Opcodes consists of Opcodes 2 <0x02> through 8 <0x08> (Opcode 1 <0x01> is not used) and are available for all Receiver/Drivers and G1, G2, G3 and VG4 Series AutoDomes.

The extended set consists of Opcodes 9 <0x09>, 10 <0x0A>, 12 <0x0C>, 15 <0x0F>, 16 <0x10>, 18 <0x12>, Opcode 19 <0x13>, and Opcode 20 <0x14>. The extended set is available for G3 AutoDomes, version 5.00 or higher, only.

In all cases, a 1 written into a bit position initiates the specified action. If conflicting bits are set (e.g., Pan Left and Pan Right), the action is undefined, but the device resolves the conflict with no damage. If the device receives a command while still processing a previous command, the old command is aborted, and the new one executed. To issue the corresponding command with a VG4 Series AutoDome, use Opcode 20 (0x14). See Section 4 Opcode 20 <0x14>: BiCom Command Interface, page 22.

3.1 Standard Opcodes

The standard Opcodes are the original OSRD Opcodes and are available for all Bosch AutoDome models and Receiver/Drivers.

Each Opcode sends a command to a device for a specified period of time, which is referenced in the title of the Opcode in the following way:

- **Start/Stop**: The command is in effect until a controller device sends a stop command.

- **Repetitive**: The device controller must send the same command within a specified period of time or the camera ceases the command function.

3.1.1 Opcode 2 <0x02>: Start/Stop Fixed-speed PTZ, Focus, and Iris

Opcode 2 <0x02> activates fixed-speed pan/tilt/zoom functions for an indefinite period. A logical 1 (one) activates the indicated function, which remains active until explicitly turned off. The functions can be turned off by a command with a different Opcode or by Opcode 2

Command	<0	<0x86> <address msb=""><address lsb=""><0x02><data 1="" byte=""><data 2="" byte=""><checksum></checksum></data></data></address></address>								
	Data Byte Codes									
	7	6	5	4	3	2	1	0		
Data Byte 1	0	х	х	Pan Left	Tilt Up	Zoom Out	Focus Near	Iris Brighter		
Data Byte 2	0	х	Х	Pan Right	Tilt Down	Zoom In	Focus Far	Iris Darker		

<0x02> with a 0 (zero) in the associated data bit position.

- An X indicates that the bit position is not used.
- A value of 1 (one) in a bit position starts the operation.
- A value of 0 (zero) in a bit position stops the operation.

3.1.2

Opcode 3 <0x03>: Fixed-speed PTZ for a Specified Period

Opcode 3 <0x03> is referred to as the "poor man's preposition" because it can be used to operate any pan/tilt/zoom device (even those without preposition capability) to approximate positions by moving for a specified time in the desired direction. The duration of the function is specified using a 6-bit data value where the time is specified in units of half-seconds. This provides a time range of 1/2 second duration (all bits reset to zero) to 32 seconds (all bits set to 1). Note that the actual duration of the function may only approximate the specified time due to conditions at the receiver/driver site.

Command		<0x86> <a< th=""><th>ddress MSB><</th><th>Address LSB></th><th><0x03><data< th=""><th>Byte 1><data< th=""><th><i>Byte</i> 2><check< th=""><th>sum></th></check<></th></data<></th></data<></th></a<>	ddress MSB><	Address LSB>	<0x03> <data< th=""><th>Byte 1><data< th=""><th><i>Byte</i> 2><check< th=""><th>sum></th></check<></th></data<></th></data<>	Byte 1> <data< th=""><th><i>Byte</i> 2><check< th=""><th>sum></th></check<></th></data<>	<i>Byte</i> 2> <check< th=""><th>sum></th></check<>	sum>			
		Data Byte Codes									
	7	6	5	4	3	2	1	0			
Data Byte 1	0	Duration Bit 5	Duration Bit 4	Duration Bit	Duration Bit	Duration Bit 1	Duration Bit 0	Focus Far			
				3	2						
Data Byte 2	0	Focus Near	Zoom In	Zoom Out	Tilt Up	Tilt Down	Pan Left	Pan Right			

- A value of 1 (one) in a bit position starts the operation.

- A value of 0 (zero) in a bit position stops the operation.

- The operation continues for the time specified in bits 1 through 5 or until stopped by this or another Opcode.

3.1.3 Opcode 4 <0x04>: Repetitive Fixed-speed PTZ

Opcode 4 <0x04> activates pan/tilt/zoom functions at a fixed speed determined by the Receiver/Driver or by the AutoDome. This Opcode activates the specified function for at least

50ms, so the command must be issued at a frequency of no less than 20Hz for smooth operation.

Received	<	<0x86> <address msb=""><address lsb=""><0x04><data 1="" byte=""><data 2="" byte=""><checksum></checksum></data></data></address></address>								
Command										
		Data Byte Codes								
	7	6	5	4	3	2	1	0		
Data Byte 1	0	Х	Х	Х	1	1	1	Focus Far		
Data Byte 2	0	Focus Near	Zoom In	Zoom Out	Tilt Up	Tilt Down	Pan Left	Pan Right		

- An X indicates that the bit position is not used.

- A value of 1 (one) in a bit position starts the operation.

- A value of 0 (zero) in a bit position stops the operation.

3.1.4 Opcode 5 <0x05>: Start/Stop Variable-speed PTZ

Opcode 5 <0x05> activates variable-speed functions for an indefinite period. A logic one activates the indicated function, which remains active until explicitly turned off. The appropriate Speed Bits determine the speed for the Pan, Tilt, and Zoom operations. The Receiver/Driver settings determine the Focus and Iris speed. The functions can be turned off by a command with a different Opcode or by Opcode 5 <0x05> with a zero in the associated data bit position.

Received	<0x86><	<0x86> <address msb=""><address lsb=""><0x05><data 1="" byte=""><data 2="" byte=""><data 3="" byte=""> <checksum></checksum></data></data></data></address></address>							
Command									
				Data By	/te Codes				
	7	6	5	4	3	2	1	0	
Data Byte 1	0	Zoom	Zoom	Zoom	Tilt Speed	Tilt Speed	Tilt Speed	Tilt Speed	
		Speed Bit	Speed Bit	Speed Bit	Bit 3	Bit 2	Bit 1	Bit 0	
		2	1	0					
Data Byte 2	0	Pan Speed	Pan Speed	Pan Speed	Pan Speed	Iris Brighter	Iris Darker	Focus Far	
		Bit 3	Bit 2	Bit 1	Bit 0				
Data Byte 3	0	Focus Near	Zoom In	Zoom Out	Tilt Up	Tilt Down	Pan Left	Pan Right	

- An X indicates that the bit position is not used.

- A value of 1 (one) in a bit position starts the operation.

- A value of 0 (zero) in a bit position stops the operation.

3.1.5

Opcode 6 <0x06>: Repetitive Fixed-speed Zoom, Focus, and Iris

Opcode 6 <0x06> activates the zoom, focus, and iris functions at a fixed speed determined by the Receiver/Driver or by the AutoDome. This Opcode causes the specified function to be activated for at least 50 ms, so the command must be issued at a frequency of no less than 20Hz for smooth operation.

Received	<	<0x86> <addres< th=""><th>s MSB><add< th=""><th>ress LSB><0x(</th><th>)6><data byt<="" th=""><th>te 1><data by<="" th=""><th>te 2><check< th=""><th>sum></th></check<></th></data></th></data></th></add<></th></addres<>	s MSB> <add< th=""><th>ress LSB><0x(</th><th>)6><data byt<="" th=""><th>te 1><data by<="" th=""><th>te 2><check< th=""><th>sum></th></check<></th></data></th></data></th></add<>	ress LSB><0x()6> <data byt<="" th=""><th>te 1><data by<="" th=""><th>te 2><check< th=""><th>sum></th></check<></th></data></th></data>	te 1> <data by<="" th=""><th>te 2><check< th=""><th>sum></th></check<></th></data>	te 2> <check< th=""><th>sum></th></check<>	sum>
Command								
				Data By	rte Codes			
	7	6	5	4	3	2	1	0
Data Byte 1	0	Х	Х	Х	Х	Х	Х	Х
Data Byte 2	0	Х	lris	Iris Darker	Focus Far	Focus Near	Zoom In	Zoom Out
			Brighter					

- An X indicates that the bit position is not used.

- A value of 1 (one) in a bit position starts the operation.
- A value of 0 (zero) in a bit position stops the operation.

3.1.6 Opcode 7 <0x07>: Auxiliary ON/OFF and Preposition SET/SHOT Commands

Opcode 7 <0x07> activates preposition or auxiliary functions. The numeric data consists of a 10-bit binary number. The upper 3 bits of this 10-bit number along with the desired function is sent as Data Byte 1. The lower 7 bits of the 10-bit number is sent as Data Byte 2. The Auxiliary On and Off commands are sometimes issued repetitively to control level adjustment functions.

Received		<0x86><	Address MS	B> <address i<="" th=""><th>_SB><0x07><da< th=""><th>ta Byte 1><data< th=""><th>a <i>Byte 2</i>><che< th=""><th>cksum></th></che<></th></data<></th></da<></th></address>	_SB><0x07> <da< th=""><th>ta Byte 1><data< th=""><th>a <i>Byte 2</i>><che< th=""><th>cksum></th></che<></th></data<></th></da<>	ta Byte 1> <data< th=""><th>a <i>Byte 2</i>><che< th=""><th>cksum></th></che<></th></data<>	a <i>Byte 2</i> > <che< th=""><th>cksum></th></che<>	cksum>
Command								
					Data Byte Co	des		
	7	6	5	4	3	2	1	0
Data Byte 1	0	Data Bit 9	Data Bit	Data Bit 7	Function	Function	Function	Function
			8		Code Bit 3	Code Bit 2	Code Bit 1	Code Bit 0
Data Byte 2	0	Data Bit 6	Data Bit	Data Bit 4	Data Bit 3	Data Bit 2	Data Bit 1	Data Bit 0
			5					

 Data Bits 0 through 9 specify the Auxiliary Number or the Pre-position Number, with available values from 0 through 1023.

 Function Code Bits 0 through 3 specify the type of operation as defined in the following table.

Function	Function	Data Bits 0–9	Description
Code Bits 0–3			
0000	Reserved	Undefined	Not used
0001	Auxiliary ON	Auxiliary Number	ON-Auxiliary_Number-ENTER
0010	Auxiliary OFF	Auxiliary Number	OFF-Auxiliary_Number-ENTER
0011			
0100	Pre-position SET	Pre-position Number	SET-Pre-position_Number-ENTER
0101	Pre-position SHOT	Pre-position Number	SHOT-Pre-position_Number-ENTER
0110	Reserved	Undefined	Not Used
0111	Reserved	Undefined	Not Used
1000	Cancel Latching Aux	Undefined	Latching Auxiliary ON and OFF
1001	Latching Aux ON	Auxiliary Number	functions are used to activate the auxiliary function until explicitly
1010	Latching Aux OFF	Auxiliary Number	deactivated using the Cancel Latching Aux command.
1011	Reserved	Undefined	Not Used

Function	Function	Data Bits 0–9	Description	
Code Bits 0				
1100	Reserved	Undefined	Not Used	
1101	Reserved	Undefined	Not Used	
1110	Reserved	Undefined	Not Used	
1111	Reserved	Undefined	Not Used	

3.1.7 Opcode 8 <0x08>: Repetitive Variable-speed PTZ, Focus, and Iris

Opcode 8 <0x08> activates pan, tilt, zoom, focus, and iris functions. It provides for variable speed control over pan/tilt/zoom functions. The pan and tilt functions require a speed value of

0 to 15; 0 is the slowest speed and 15 is the fastest speed. The zoom function requires a speed value of 0 to 7; 0 is the slowest speed and 7 is the fastest speed. This Opcode causes the specified function to be activated for at least 50 ms, so the command must be issued at a frequency of no less than 20 Hz for smooth operation.

ceived	<0x86><	0x86> <address msb=""><address lsb=""><0x08><data 1="" byte=""><data 2="" byte=""><data 3="" byte=""> <checksum></checksum></data></data></data></address></address>								
mmand										
		Data Byte Codes								
-	7	6	5	4	3	2	1	0		
ta Byte 1	0	Zoom	Zoom	Zoom	Tilt	Tilt Speed	Tilt Speed	Tilt		
		Speed Bit	Speed Bit	Speed Bit	Speed Bit	Bit 2	Bit 1	Speed Bit		
		2	1	0	3			0		
ta Byte 2	0	Pan Speed	Pan Speed	Pan Speed	Pan Speed	Iris Brighter	Iris Darker	Focus Far		
		Bit 3	Bit 2	Bit 1	Bit 0					
ta Byte 3	0	Focus Near	Zoom In	Zoom Out	Tilt Up	Tilt Down	Pan Left	Pan Right		
ta Byte 3						Tilt Down	Pan Left	P		

- A value of 1 (one) in a bit position starts the operation.

A value of 0 (zero) in a bit position stops the operation.

– The appropriate Speed Bits determine the speed for the pan, tilt, and zoom operations.

- The Receiver/Driver settings determine the speed for the focus and iris operations.

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3.2

3.2.1

Extended OSRD Commands

The Extended set of OSRD commands (Opcodes 9 <0x09>, 10 <0x0A>, 12 <0x0C>, 15 <0x0F>, 16 <0x10>, 18 <0x12>, and 19 <0x13) is available only for G3 AutoDomes version 5.00 or higher.

NOTICE! An operator must use Opcode 14 < 0x14> with the Bilinx Command Interface syntax to send the extended OSRD commands to a VG4 Series AutoDome (see Section 4 Opcode 20 <0x14>: BiCom Command Interface, page 22).

Opcode 9 <0x09>: Fine Speed PTZ

Opcode 9 <0x09> activates pan, tilt, zoom, focus, and iris functions. It provides for continuous fine speed control over pan/tilt/zoom functions. The allowed speed for a pan or tilt operation is from 1 degree/second to 128 degrees/second. A speed setting of 0 corresponds to 1 degree/second and a speed setting of 127 corresponds to the maximum speed of 128 degrees/second. The functions can be turned off by a command with a different Opcode or by Opcode 9 <0x09> with a zero in the associated data bit position.

Received	<0>	<0x86> <address msb=""><address lsb=""><0x09><data 1="" byte=""><data 2="" byte=""><data 3="" byte=""> <checksum></checksum></data></data></data></address></address>							
Command									
		Data Byte Codes							
	7	6	5	4	3	2	1	0	
Data Byte 1	0	Pan Speed	Pan Speed	Pan Speed	Pan Speed	Pan Speed	Pan Speed	Pan Speed	
		Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	
Data Byte 2	0	Tilt Speed Bit	Tilt Speed	Tilt Speed Bit	Tilt Speed	Tilt Speed	Tilt Speed	Tilt Speed	
		6	Bit 5	4	Bit 3	Bit 2	Bit 1	Bit 0	
Data Byte 3	0	Zoom Speed	Zoom Speed	Zoom Speed	Х	Iris Brighter	Iris Darker	Focus Far	
		Bit 2	Bit 1	Bit 0					
Data Byte 4	0	Focus Near	Zoom In	Zoom Out	Tilt Up	Tilt Down	Pan Left	Pan Right	

- An X indicates that the bit position is not used.

- A value of 1 (one) in a bit position starts the operation.
- A value of 0 (zero) in a bit position stops the operation.
- The Receiver/Driver settings determine the speed for the focus and iris operations.

3.2.2 Opcode 10 <0x0A>: Position Report and Reply (4-byte version)

Opcode 10 <0x0A> (4-byte version) queries the G3 AutoDome for its current pan and tilt positions. The value for the pan position varies from 0 (zero) to 127,999, which represents the full 360 degree rotation. The value 0 represents the Home position of the AutoDome and the values increase as the Pan position of the AutoDome moves in the left-to-right direction from the Home position.

The value for the tilt position varies from 0 (zero) to 31,999 to represent the 90 degree tilt range. The value 0 represents the Home position of the AutoDome and the values increase as the Tilt position of the AutoDome moves in the tilt-down direction. For example, if the tilt position of the AutoDome is at the 90 degree down angle, the value for the tilt position is 31,999.

Note: Opcode 10 <0x0A> is a variable length command. This section describes the 4-byte version of the command. See the next section for a description of the 10-, 12-, 16-, and the 17- byte versions of Opcode 10 <0x0A>.

Received			<0x84> <ad< th=""><th>dress MSB><,</th><th>Address LSB></th><th><0x0A><chec< th=""><th>ksum></th><th></th></chec<></th></ad<>	dress MSB><,	Address LSB>	<0x0A> <chec< th=""><th>ksum></th><th></th></chec<>	ksum>		
Command									
Reply		<le< td=""><td>ngth byte w/E</td><td>Bit7 set><addr< td=""><td>ess MSB><ad< td=""><td>ldress LSB><0</td><td>x87><0x0A></td><td></td></ad<></td></addr<></td></le<>	ngth byte w/E	Bit7 set> <addr< td=""><td>ess MSB><ad< td=""><td>ldress LSB><0</td><td>x87><0x0A></td><td></td></ad<></td></addr<>	ess MSB> <ad< td=""><td>ldress LSB><0</td><td>x87><0x0A></td><td></td></ad<>	ldress LSB><0	x87><0x0A>		
		<pan 1="" byte="" data="" position=""><pan 2="" byte="" data="" position=""> <pan 3="" byte="" data="" position=""></pan></pan></pan>							
		<tilt 1="" byte="" data="" position=""><tilt 2="" byte="" data="" position=""><tilt 3="" byte="" data="" position=""><checksum></checksum></tilt></tilt></tilt>							
		Response Data Byte Codes							
	7	6	5	4	3	2	1	0	
Pan Position	0	0	0	0	0	Pan Position	Pan Position	Pan Position	
Data Byte 1						Bit 16	Bit 15	Bit 14	
Pan Position	0	Pan Position	Pan Position	Pan Position	Pan Position	Pan Position	Pan Position	Pan Position	
Data Byte 2		Bit 13	Bit 12	Bit 11	Bit 10	Bit 9	Bit 8	Bit 7	
Pan Position	0	Pan Position	Pan Position	Pan Position	Pan Position	Pan Position	Pan Position	Pan Position	
Data Byte 3		Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	
Tilt Position	0	0	0	0	0	0	0	Tilt Position	
Data Byte 1								Bit 14	
Tilt Position	0	Tilt Position	Tilt Position	Tilt Position	Tilt Position	Tilt Position	Tilt Position	Tilt Position	
Date Byte 2		Bit 13	Bit 12	Bit 11	Bit 10	Bit 9	Bit 8	Bit 7	
Tilt Position	0	Tilt Position	Tilt Position	Tilt Position	Tilt Position	Tilt Position	Tilt Position	Tilt Position	
Data Byte 3		Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	

- A value of 1 (one) in a bit position starts the operation.

- A value of 0 (zero) in a bit position stops the operation.

- The Receiver/Driver settings determine the speed for the focus and iris operations.

3.2.3 Opcode 10 <0x0A>: Position Commands (10-, 12-, 16-, 17-byte versions)

Opcode 10 <0x0A> (the 10-, 12-, 16-, and the 17-byte version) commands the G3 AutoDome to move to an absolute position at a specified velocity and acceleration. This Opcode also commands the device to set the absolute positions for the zoom, focus, and the iris functions. The value for the pan position varies from 0 (zero) to 127,999, which represents the full 360 degree rotation. The value 0 represents the Home position of the AutoDome and the values increase as the Pan position of the AutoDome moves in the left-to-right direction from the Home position.

The value for the tilt position varies from 0 (zero) to 31,999 to represent the 90 degree tilt range. The value 0 represents the Home position of the AutoDome and the values increase as the Tilt position of the AutoDome moves in the tilt-down direction. For example, if the tilt position of the AutoDome is at the 90 degree down angle, the value for the tilt position is 31,999.

The acceptable values for the pan and tilt velocities and for the pan and tilt accelerations are from 0 through 7. The velocity values represent evenly spaced speeds from 10 degrees/ second to 130 degrees/second, while the acceleration values represent evenly spaced acceleration from 10 degrees/second² to 130 degrees/second². The device ignores the Velocity/Acceleration values, however, if the value for the Velocity/Acceleration Ignore Bit is set to 1.

In addition to the pan and tilt settings, Opcode 10 <0x0A> allows an operator to set the values for the zoom, focus, iris, backlight compensation, AGC, and the white balance functions. The following table summarizes the values for these functions:

Function	Values	Explanation		
Zoom	Range of 0x4 to 0xAA or 0xFF	OxFF instructs the unit to ignore any		
Focus	Range of 0x8 to 0xFE or 0xFF	setting for the particular function.		
Iris	Range of 0x31 to 0xCF or 0xFF			
AutoFocus	0 (zero) or 1	0 deactivates the function.		
AutoIris	0 (zero) or 1	1 activates the function.		
Backlight Compensation	0 (zero) or 1			
AGC	0 (zero) or 1			
White Balance	0x00	Sets white balance to Automatic.		
	0x01	Sets white balance to Indoor.		
	0x10	Sets white balance to Outdoor.		
	0x11	Sets white balance to One-push.		

Note: Opcode 10 <0x0A> is a variable length command. This section describes the 10-, 12-, 16-, and the 17-byte versions of the command. See the previous section for a description of the 4-byte version of Opcode 10 <0x0A>.

Received			I	F 10-byte leng	th, ADD : <0x	8A> ELSE				
Command		IF 12-byte length ADD: <0x9C> ELSE IF								
			1	.6-byte length	ADD: <0x90>	ELSE IF				
		17-byte length ADD: <0x91> ; THEN								
		ADD								
		<address 1<="" td=""><td>MSB><addres< td=""><td>s LSB><0x0A</td><td>><pan posi<="" td=""><td>tion Data E</td><td>Byte 1><pan< td=""><td>Position</td></pan<></td></pan></td></addres<></td></address>	MSB> <addres< td=""><td>s LSB><0x0A</td><td>><pan posi<="" td=""><td>tion Data E</td><td>Byte 1><pan< td=""><td>Position</td></pan<></td></pan></td></addres<>	s LSB><0x0A	> <pan posi<="" td=""><td>tion Data E</td><td>Byte 1><pan< td=""><td>Position</td></pan<></td></pan>	tion Data E	Byte 1> <pan< td=""><td>Position</td></pan<>	Position		
		Data B	yte 2> <pan< td=""><td>Position Da</td><td>ta Byte 3></td><td><tilt posit<="" td=""><td>- ion Data B</td><td>yte 1></td></tilt></td></pan<>	Position Da	ta Byte 3>	<tilt posit<="" td=""><td>- ion Data B</td><td>yte 1></td></tilt>	- ion Data B	yte 1>		
		<'	Filt Positi	on Data Byt	e 2> <tilt< td=""><td>Position Da</td><td>ata Byte 3></td><td></td></tilt<>	Position Da	ata Byte 3>			
					THEN					
				IF Lengt	>= 12 bytes:	ADD				
		<panvelocit< td=""><td>v/Accelerat</td><td>0</td><td></td><td></td><td>leration D</td><td>ata Bvte></td></panvelocit<>	v/Accelerat	0			leration D	ata Bvte>		
			1,		THEN	,				
				IF Length	>= 16 bytes;	ΔΠΠ				
		<7.00m/	Focus/Iris	Ũ			ition Data	Buto		
				-				-		
		<pre><focus byte="" data="" position=""><iris byte="" data="" position=""> THEN</iris></focus></pre>								
	IF Length >= 17 bytes; ADD									
	<camera byte="" data="" setting=""> ELSE ADD (for all lengths)</camera>									
			Joto Duto C		<pre><checksum></checksum></pre>	a number	of butco)			
	7	6	Data Byte C	4	quired by ti		1	0		
Pan Position	0	Pan Position	0		0	2 Pan Position	Pan Position	-		
Data Byte 1	Ŭ	Ignore Bit	Ŭ	Ũ	Ŭ	Bit 16	Bit 15	Position Bit		
Data Dyte 1		ISHOIC DI				DR 10	DR 10	14		
Pan Position	0	Pan Position	Pan Position	Pan Position	Pan Position	Pan Position	Pan Position	Pan		
Data Byte 2		Bit 13	Bit 12	Bit 11	Bit 10	Bit 9	Bit 8	Position Bit		
,								7		
Pan Position	0	Pan Position	Pan Position	Pan Position	Pan Position	Pan Position	Pan Position	Pan		
Data Byte 3		Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Position Bit		
								0		
Tilt Position	0	Tilt Position	0	0	0	0	0	Tilt Position		
Data Byte 1		Ignore Bit						Bit 14		
Tilt Position	0	Tilt Position	Tilt Position	Tilt Position	Tilt Position	Tilt Position	Tilt Position	Tilt Position		
Date Byte 2		Bit 13	Bit 12	Bit 11	Bit 10	Bit 9	Bit 8	Bit 7		
Tilt Position	0	Tilt Position	Tilt Position	Tilt Position	Tilt Position	Tilt Position	Tilt Position	Tilt Position		
Data Byte 3		Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0		

Pan Velocity/	0	Pan Velocity/	Pan Accel.	Pan Accel.	Pan Accel.	Pan Velocity	Pan Velocity	Pan Velocity
Acceleration		Accel. Ignore	Bit 2	Bit 1	Bit 0	Bit 2	Bit 1	Bit 0
Data Byte		Bit						
Tilt Velocity/	0	Tilt Velocity/	Tilt Accel.	Tilt Accel.	Tilt Accel.	Tilt Velocity	Tilt Velocity	Tilt Velocity
Acceleration		Accel. Ignore	Bit 2	Bit 1	Bit 0	Bit 2	Bit 1	Bit 0
Data Byte		Bit						
Lens Mode	0	Х	Auto Iris Bit	Auto Focus	Х	Zoom	Focus	Iris Position
and LSB				Bit		Position Bit	Position Bit	Bit 0
						0	0	
Zoom	0	Zoom	Zoom	Zoom	Zoom	Zoom	Zoom	Zoom
Position Data		Position Bit	Position Bit	Position Bit	Position Bit	Position Bit	Position Bit	Position Bit
Byte		7	6	5	4	3	2	1
Focus	0	Focus	Focus	Focus	Focus	Focus	Focus	Focus
Position Data		Position Bit	Position Bit	Position Bit	Position Bit	Position Bit	Position Bit	Position Bit
Byte		7	6	5	4	3	2	1
Iris Position	0	Iris Position	Iris Position	Iris Position	Iris Position	Iris Position	Iris Position	Iris Position
Data Byte		Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1
Camera	0	Х	Х	Х	Backlight	AGC Bit	White	White
Settings Data					Comp. Bit		Balance Bit	Balance Bit
Byte							1	0

3.2.4 Opcode 12 <0x0C>: Ping Command (no data requested)

Opcode 12 <0x0C> queries the G3 AutoDome to establish communications. When the device receives a query with a ping type of 0 (zero) it responds with the reply in the table below. The device returns no other data.

Received		<0x86> <address msb=""><address lsb=""><0x0C><0x00 (ping type)></address></address>							
Command		<data byte="" data="" requested=""><checksum></checksum></data>							
Reply		<length bit7="" byte="" set="" w=""><address msb=""><address lsb=""><0x4C><0x00><0x00><0x00><0x00></address></address></length>							
		<checksum></checksum>							
		Data Byte Codes							
	7	6	5	4	3	2	1	0	
Ping Type	0			Pi	ng Type 0x00				
Data Byte									
Data	0	Query Camera	Query Lens	Query Iris	Query Focus	Query Zoom	Query Tilt	Query Pan	
Requested		Settings Bit Mode and Position Bit Position Bit Position Bit Position Bit Position Bit							
Data Byte			LSB Data Bit						

3.2.5

Opcode 12 <0x0C>: Ping Command (data requested)

Opcode 12 <0x0C>, with data requested, queries the G3 AutoDome for the values of the settings as determined in the Received Command. When the device receives a query with a ping type of 1 it responds with the reply in the table below. The data that this Opcode receives is summarized in this table:

Function			Values		Explanat	Explanation			
Pan Posit	tior	า	0 (zero) thr	ough 127,99	990 represe	ents the Ho	me positior	n of the	
					AutoDom	ne.			
					Values in	crease as th	he Pan posi	ition of the	
					AutoDom	e moves in	the left-to-r	ight	
					direction	from the H	lome positio	on.	
Tilt Positi	ion	1	0 (zero) thr	ough 31,999			me positior		
				-	AutoDom	ne.	-		
					Values in	crease as th	he Pan pos	ition of the	
							the left-to-r		
							lome positio	-	
Zoom			Range of 0x	04 to 0xAA			•		
Focus	Range of 0x08 to 0xFE								
lris			Range of 0x	31 to 0xCF					
AutoFocu					0 indicate	es the func	tion is deac	ctivated.	
AutoIris	0 (zero) or 1			1 indicate	es the func	tion is activ	ate.		
_	Compensation 0 (zero) or 1								
AGC	<u> </u>		0 (zero) or	1				<i>t</i> ' -	
White Ba	lan	ice	0x00 0x01			lance is set	to Automa	uc.	
			0x01 0x10				to Outdoo	r	
			0x10				to One-pus		
Received						-	ig type)>		
Command			<[Data Requested	•				
	7	6	5	Dala 4	Byte Codes	3 2 1 0			
Ping Type	' 0	0	5	•	ng Type 0x01	2	1		
Data Byte	Ŭ				18 Type over				
Data Dyte	0	Query Camera	Querv Lens	Query Iris	Query Focus	Query Zoom	Query Tilt	Query Pan	
Requested		Settings Bit	Mode and		Position Bit			-	
Data Byte			LSB Data Bit						
Reply		<10	ength byte w/B	it7 set> <addre< td=""><td>ss MSB><ada< td=""><td>lress LSB><0x</td><td>4C><0x01></td><td></td></ada<></td></addre<>	ss MSB> <ada< td=""><td>lress LSB><0x</td><td>4C><0x01></td><td></td></ada<>	lress LSB><0x	4C><0x01>		
			<data reques<="" td=""><td>sted Data Byte></td><td><requested< td=""><td><i>d Data></i><che< td=""><td>ecksum></td><td></td></che<></td></requested<></td></data>	sted Data Byte>	<requested< td=""><td><i>d Data></i><che< td=""><td>ecksum></td><td></td></che<></td></requested<>	<i>d Data></i> <che< td=""><td>ecksum></td><td></td></che<>	ecksum>		
				Response	Data Byte C	Codes			
	7	6	5	4	3	2	1	0	
Pan	0	0	0	0	0	Pan Position	Pan Position	Pan Position	
Position						Bit 16	Bit 15	Bit 14	
Data	0	Pan Position	Pan Position	Pan Position	Pan Position	Pan Position	Pan Position	Pan Position	
		Bit 13	Bit 12	Bit 11	Bit 10	Bit 9	Bit 8	Bit 7	
	0	Pan Position	Pan Position	Pan Position			Pan Position		
		Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	
Tilt	0	0	0	0	0	0	0	Tilt Position	
Position		Tilk D '''	Tik D'''	Till D '''	TH-D'''	Tile D '''	Tilt D '''	Bit 14	
Data	0	Tilt Position	Tilt Position	Tilt Position			Tilt Position		
		Bit 13	Bit 12	Bit 11	Bit 10	Bit 9	Bit 8	Bit 7	
	0	Tilt Position	Tilt Position	Tilt Position	Tilt Position	Tilt Position	Tilt Position		
		Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	

3.2.6

Lens	0	Х	Auto Iris Bit	Auto Focus	Х	Zoom	Focus	Iris Position
Mode and				Bit		Position Bit	Position Bit	Bit 0
LSB Bit						0	0	
Data								
Zoom	0	Zoom Position	Zoom	Zoom	Zoom	Zoom	Zoom	Zoom
Position		Bit 7	Position Bit 6	Position Bit 5	Position Bit	Position Bit	Position Bit	Position Bit
Data					4	3	2	1
Focus	0	Focus	Focus	Focus	Focus	Focus	Focus	Focus
Position		Position Bit 7	Position Bit 6	Position Bit 5	Position Bit	Position Bit	Position Bit	Position Bit
Data					4	3	2	1
Iris	0	Iris Position	Iris Position	Iris Position	Iris Position	Iris Position	Iris Position	Iris Position
Position		Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1
Data								
Camera	0	Х	Х	Х	Backlight	AGC Bit	White	White
Settings					Comp. Bit		Balance Bit	Balance Bit
							1	0

Opcode 15 <0x0F>: Information Requested and Reply

Opcode 15 <0x0F> queries a G2 or G3 AutoDome to obtain information about the device. The amount and type of information returned depends on the structure of the message. The message may contain requests for specific values contained in these three categories:

- Data Requested: AutoTrack, AutoDome Information Request, Special Tracking Mode, and AutoTrack Frequency
- AutoDome Data: Receiver/Driver or Camera Type, Receiver/Driver Software Version, Line Lock Delay, Camera Settings, and E-Zoom
- Tracking Components: Camera Data, Lens Mode and LSB, Iris Position, Focus Position, Zoom Position, Tilt Position, and Pan Position.

Depending on the information requested from the query message, the device returns a message with the appropriate values for these device attributes:

Function	Returned Value	Explanation		
AutoDome Generation	0x02	LTC 0809, AutoDome Generation 2		
	0x03	LTC 0829, AutoDome Generation 3		
Camera Type	0x42	High-resolution NTSC Color Camera		
	0x43	High-resolution PAL Color Camera		
Maximum Lens Zoom		Maximum amount of zoom possible for the lens.		
Software Version	whole_number.fractional number	The whole number to the left of the decimal point is the major release number.		
		The fractional number to the right of the decimal point is the version of the release.		
Line Lock Delay		The delay value from the zero crossing used for the Line Lock function.		
Backlight Compensation	0 (zero) or 1	0 indicates the function is deactivated.		
AGC		1 indicates the function is activate.		
White Balance	0x00	White balance is set to Automatic.		
	0x01	White balance is set to Indoor.		
	0x10	White balance is set to Outdoor.		
	0x11	White balance is set to One-push.		
E-Zoom		The current electronic zoom setting.		

Function	Returned Value	Explanation
AutoTrack Frequency	0x00	5 Hz
	0x01	10 Hz
	0x10	20 Hz
	x011	30 Hz
Pan Position	0 (zero) through 127,999	0 represents the Home position of the
		AutoDome.
		Values increase as the Pan position of the
		AutoDome moves in the left-to-right
		direction from the Home position.
Tilt Position	0 (zero) through 31,999	0 represents the Home position of the
		AutoDome.
		Values increase as the Pan position of the
		AutoDome moves in the left-to-right
		direction from the Home position.
Zoom	Range of 0x04 to 0xAA	
Focus	Range of 0x08 to 0xFE	
Iris	Range of 0x31 to 0xCF	
AutoFocus	0 (zero) or 1	0 indicates the function is deactivated.
AutoIris	0 (zero) or 1	1 indicates the function is activate.
White Balance	0x00	White balance is set to Automatic.
	0x01	White balance is set to Indoor.
	0x10	White balance is set to Outdoor.
	0x11	White balance is set to One-push.

Received		<0x87> <address msb=""><address lsb=""><0x0F><data byte="" data="" requested=""><autodome data<="" th=""></autodome></data></address></address>									
Command		R	equested Data	a Byte> <tracki< td=""><td>ing Componer</td><td>nts Data Byte></td><td><checksum></checksum></td><td></td></tracki<>	ing Componer	nts Data By t e>	<checksum></checksum>				
				Data	a Byte Code	es					
	7	6	5	4	3	2	1	0			
Data	0	AutoTrack	AutoDome	Х	Х	Special	AutoTrack	AutoTrack			
Requested		Bit	Information			Tracking	Frequency	Frequency			
Data Byte			Request Bit			Mode Bit	Bit 1	Bit 2			
Autodome	0	Receiver/	Receiver/	Line Lock	Camera	E-Zoom	Х	Х			
Data		Driver and	Driver	Delay	Settings	Data Bit					
Requested		Camera	Software	Setting Bit	Data Bit						
Data Byte		Туре	Version Bit								
		Information									
		Bit									
Tracking	0	Query	Query Lens	Query Iris	Query Focus	Query Zoom	Query Tilt	Query Pan			
Components		Camera	Mode and	Position Bit	Position Bit	Position Bit	Position Bit	Position Bit			
Requested		Data Bit	LSB Data								
Data Byte			Bit								
Reply	0		<length by<="" td=""><td>te w/Bit7 set></td><td><address ms<="" td=""><td>B><address l<="" td=""><td>SB><0x4F></td><td></td></address></td></address></td></length>	te w/Bit7 set>	<address ms<="" td=""><td>B><address l<="" td=""><td>SB><0x4F></td><td></td></address></td></address>	B> <address l<="" td=""><td>SB><0x4F></td><td></td></address>	SB><0x4F>				
			<data requ<="" td=""><td>uested Data B</td><td>yte (with the</td><td>Auto Track Bi</td><td>t set to 0)></td><td></td></data>	uested Data B	yte (with the	Auto Track Bi	t set to 0)>				
		<autoo< td=""><td>dome Data Re</td><td>quested Data</td><td>Byte><0x00><</td><td>Requested</td><td>Data><che< td=""><td>cksum></td></che<></td></autoo<>	dome Data Re	quested Data	Byte><0x00><	Requested	Data> <che< td=""><td>cksum></td></che<>	cksum>			
				Response	e Data Byte	Codes					
	7	6	5	4	3	2	1	0			

Receiver/	0	AutoDome	AutoDome	AutoDome	AutoDome	AutoDome	AutoDome	AutoDome
Driver and	Ŭ	Generation	Generation	Generation	Generatio	Generation	Generation	Generation
Camera Type		Number Bit		Number Bit			Number Bit	Number Bit
nformation		6	5	4	Bit	2	1	0
mormation	0	Camera	Camera	4 Camera	Camera	Camera	Camera	Camera
	Ŭ							
	0	Type Bit 6 Lens Max	Type Bit 5 Lens Max	Type Bit 4 Lens Max	Type Bit 3 Lens Max	Type Bit 2 Lens Max	Type Bit 1 Lens Max	Type Bit 0 Lens Max
	Ů							
Receiver/	0	Zoom Bit 6 Version	Zoom Bit 5 Version	Zoom Bit 4	Zoom Bit 3		Zoom Bit 1 Version	Zoom Bit 0 Version
Driver	0	Whole	Whole	Version Whole	Version	Version Whole	Whole	Whole
		Number Bit	Number Bit		Whole Number	Number Bit	Number Bit	Number Bit
Software					Bit			
/ersion	0	6 Version	5 Version	4 Version	Version	2 Version	1 Version	0 Version
	0	Fractional	Fractional	Fractional	Fractional	Fractional	Fractional	Fractional
		Number Bit		Number Bit	Number	Number Bit	Number Bit	Number Bi
Line Lock	0	6 Line Lock	5 Line Lock	4 Line Lock	Bit Line Lock	2 Line Lock	1 Line Lock	0 Line Lock
	0							
Delay Setting	0	-	Delay Bit 12	-	40	Delay Bit 9	Delay Bit 8	Delay Bit 7
	0	Line Lock	Line Lock	Line Lock	Line Lock	Line Lock	Line Lock	Line Lock
Camera	0	Delay Bit 6 X	Delay Bit 5 X	Delay Bit 4 X	Delay Bit 3 Backlight	Delay Bit 2 AGC Bit	Delay Bit 1 White	Delay Bit 0 White
Settings Data	Ŭ	X	~	X	Comp. Bit		Balance Bit	Balance Bi
bettings Data					Comp. Bit		1	Dalance Di 0
E-Zoom Data	0	E-Zoom	E-Zoom	E-Zoom	E-Zoom	E-Zoom	E-Zoom	E-Zoom
20011 Data	ľ	Data Bit 6	Data Bit 5	Data Bit 4			Data Bit 1	
Automatic					Data Bit 3		- Data Bit I 4F><0x40><0x	Data Bit 0
Position Reply			<tracking cor<="" td=""><td>nponents Data</td><td>a Byte><re< td=""><td>equested Data</td><td>.><checksum></checksum></td><td></td></re<></td></tracking>	nponents Data	a Byte> <re< td=""><td>equested Data</td><td>.><checksum></checksum></td><td></td></re<>	equested Data	.> <checksum></checksum>	
1.2			5			,		
				Response	e Data Byt	e Codes		
	7	6	5	4	3	2	1	0
Pan Position	0	0	0	0	0	Pan Position	Pan Position	Pan Positio
Data						Bit 16	Bit 15	Bit 14
	0	Pan Position	Pan Position	Pan Position	Pan Positior	Pan Position	Pan Position	Pan Positior
		Bit 13	Bit 12	Bit 11	Bit 10	Bit 9	Bit 8	Bit 7
	0	Pan Position	Pan Position	Pan Position	Pan Positior	Pan Position	Pan Position	Pan Position
		Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
Tilt Position	0	0	0	0	0	0	0	Tilt Positior
Data								Bit 14
	0	Tilt Position	Tilt Position	Tilt Position	Tilt Position	Tilt Position	Tilt Position	Tilt Positior
		Bit 13	Bit 12	Bit 11	Bit 10	Bit 9	Bit 8	Bit 7
	0	Tilt Position	Tilt Position	Tilt Position	Tilt Position	Tilt Position	Tilt Position	Tilt Position
		Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
ens Mode and	0	Х	Auto Iris Bit	Auto Focus	Х	Zoom	Focus	Iris Position
SB Bit Data				Bit		Position Bit 0	Position Bit 0	Bit 0
Zoom Position	0	Zoom	Zoom	Zoom	Zoom	Zoom	Zoom	Zoom
Data		Position Bit	Position Bit	Position Bit	Position Bit	Position Bit	Position Bit	Position Bi
		7	6	5	4	3	2	1
Focus Position	0	Focus	Focus	Focus	Focus	Focus	Focus	Focus
Data		Position Bit		Position Bit			Position Bit	Position Bi
		7	6	5	4	3	2	1
ris Position	0	, Iris Position	-	-			Iris Position	Iris Positio
Data	ľ	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1
Camera	0	X	X	X	Backlight	AGC Bit	White	White
		~	~	~			Balance Bit 1	
Settings					Comp. Bit			
			-	-				-

3.2.7 Opcode 16 <0x10>: Title Set

Opcode 16 <0x10> sends shot and zone titles to the camera device. Keep these conditions in mind when issuing this command:

- The value of the Length byte is 0x85 + the number of characters in the title.
- You must include leading spaces with a title. Trailing spaces, however, are not necessary.
- The Opcode command overwrites previous titles.
- The Opcode sends a maximum of 16 characters in the ASCII format.

To specify the Title Number for the shot or the zone, use:

- Shots 1 through 99: use the values 1 through 99, respectively.
- Zones 1 through 16: use the values 100 through 116, respectively.

The syntax for the Opcode 16 < 0x10 > command is:

<0x8X><Address MSB><Address LSB><0x10><TitleNumber><Char1>...<Char16><checksum>

3.2.8 Opcode 18 <0x12>: Auxiliary Commands with Data

Opcode 18 <0x12> directly adjusts and requests user-specified parameters, including parameters that accept actual values, not just On/Off commands. The following table lists the auxiliary commands and their associated values:

Auxiliary	Command Name	Pre-encoded Data	Full Range Data
Code			
3	Iris Control	0 = Auto	N/A
		1 = Manual	
4	Focus Control	0 = Spot	
		1 = Continuous Auto	
		2 = Continuous Manual	
9	Return On	0 = Off	
		1 = Preset 1	
		2 = Previous Aux	
11	AutoIris Level Adjustment	Step 1 to 15	
14	AutoPan Speed		1 to 60 degrees/second
15	Pre-position Tour Period	Index into a zero-based array	
		of seconds	
		(3, 4, 5, 10, 15, 20, 25, 30,	
		40, 50, 60, 120, 180, 240,	
		300, 600)	
		for example, 2 = 5 seconds	
		and 4 = 15 seconds	
18	AutoPivot	0 = Off	
		1 = On	
20	Backlight Compensation	0 = Off	
		1 = On	

Auxiliary	Command Name	Pre-encoded Data	Full Range Data
Code			_
23	Electronic Shutter	X = NTSC - PAL	
		0 = Auto Slow Shutter	
		1 = 1	
		2 = 1/2	
		3 = 1/4 to 1/3	
		4 = 1/8 to 1/6	
		5 = 1/15 to 1/12	
		6 = 1/30 to 1/25	
		7 = 1/60 to 1/60	
		8 = 1/90 to 1/75	
		9 = 1/100 to 1/100	
		10 = 1/125 to 1/120	
		11 = 1/180 to 1/150	
		12 = 1/250 to 1/215	
		13 = 1/350 to 1/300	
		14 = 1/500 to 1/425	
		15 = 1/100 to $1/1000$	
		16 = 1/1500 to $1/1250$	
		17 = 1/2000 to $1/1750$	
		18 = 1/3000 to 1/2500	
		19 = 1/4000 to $1/3500$	
		20 = 1/6000 to $1/6000$	
		21 = 1/10000 to 1/10000	
24	Electronic Stabilization (25X	0 = Off	
	camera only)	1 = On	
30	White Balance	0 = Auto	
		1 = Indoor	
		2 = Outdoor	
		3 = One Push	
		4 = Extended Auto	
41	Line Lock Phase Adjust		0 to 359 degrees
42	Sync Mode	0 = Line Lock	
		1 = Crystal	
43	AGC	Maximum Gain Setting:	
		6 = 28 db	
		5 = 24 db	
		4 = 20 db	
		3 = 16 db	
		2 = 12 db	
		1 = 8 db	
44	Aperture Correction	Step 1 to 16	
56	Night Mode	0 = Off	
		1 = On	
		2 = Auto	

Auxiliary	Command Name	Pre-encoded Data	Full Range Data
Code			
58	IRE	Steps 1 through 10:	
		1 = 10 IRE	
		2 = 15 IRE	
		3 = 20 IRE	
		4 = 25 IRE	
		5 = 30 IRE	
		6 = 35 IRE	
		7 = 40 IRE	
		8 = 45 IRE	
		9 = 60 IRE	
		10 = 55 IRE	
60	On-screen Display	0 = Off	
		1 = On	
61	On-screen Display Adjus t		Data [7:0]: Line Number 0 to max
			Data [15:8] = Brightness
65	Alarm/Relay State	bit [3:0] (Get only):	
		Alarm input 3-1 state	
		1 = Active	
		2 = Not	
		bit [4] (Set/Get):	
		Relay Output	
		1 = Active	
		0 = Not	
66	Display Software Version (Get only)		Major.Minor
			Data [15:8] = Major value
			Data [7:0] = Minor value
80	Digital Zoom	0 = Disable	
		1 = Enable	
86	Sector Masking	Data [15:0] = sectors 1	
		through 16	
91	Zoom Polarity	0 = Normal	
		1 = Reversed	
92	Focus Polarity	0 = Normal	
		1 = Reversed	
93	Iris Polarity	0 = Normal	
		1 = Reversed	
201	PTZ Fixed-speed Control Speed	Steps 1 through 15	
202	Focus Speed	Steps 1 through 8	
203	Iris Speed	Steps 1 through 10	
204	Inactivity Period	Index into a zero-based array	
		of seconds	
		(3, 4, 5, 10, 15, 20, 25, 30,	
		40, 50, 60, 120, 180, 240,	
		300, 600)	
		for example, 2 = 5 seconds	
		and $4 = 15$ seconds	
205	Max Zoom Speed	0 = Slowest	
		1 = Medium	
		2 = Fastest	

Auxiliary	Command Name	Pre-encoded Data	Full Range Data
Code			
206	Unique Identifier		Unique identifier that is burnt in
			the program flash that is
			currently used for
			FastAddressing
207	Password		Actual password in BCD format
208	Boot Code Revision (Get only)		Major.Minor
			Data [15:8] = Major value
			Data [7:0] = Minor value
209	Alarm Setup Information	Bit:	
		[1:0]: Alarm input -1	
		[3:2]: 00=Off, 01=N.O.,	
		10=N.C., 11=Pressure	
		[10:4]: Got to shot, 0=not	
		shot	
		[11] OSD: 1=yes, 0=no	
		[12] Transmit: 1=yes, 0=no	
		[13] Track: 1=yes, 0=no	

3.2.9

Opcode 19 <0x13>: Set/Get Position

Opcode 19 <0x13> sets or gets the pan, tilt, and zoom positions in radians (radians x 1000) and focal length (mm x 10). For example, if the current pan position is 1.234 radians, the device returns the value 1234; and if the focal length is 5.6 mm, the device returns the value 56.

Received		<0	x8B> <address< th=""><th>MSB><addre< th=""><th>ss LSB><0x13</th><th>><pan positio<="" th=""><th>n Data Byte 1></th><th>></th></pan></th></addre<></th></address<>	MSB> <addre< th=""><th>ss LSB><0x13</th><th>><pan positio<="" th=""><th>n Data Byte 1></th><th>></th></pan></th></addre<>	ss LSB><0x13	> <pan positio<="" th=""><th>n Data Byte 1></th><th>></th></pan>	n Data Byte 1>	>						
Command		<pan< td=""><td>Position Data I</td><td>Byte 2><tilt_po< td=""><td>osition Data By</td><td>/te 1><tilt pos<="" td=""><td>sition Data Byte</td><td>e 2></td></tilt></td></tilt_po<></td></pan<>	Position Data I	Byte 2> <tilt_po< td=""><td>osition Data By</td><td>/te 1><tilt pos<="" td=""><td>sition Data Byte</td><td>e 2></td></tilt></td></tilt_po<>	osition Data By	/te 1> <tilt pos<="" td=""><td>sition Data Byte</td><td>e 2></td></tilt>	sition Data Byte	e 2>						
			<focal length<="" td=""><td>Data Byte 1>-</td><td>۔ Focal Length></td><td>Data Byte 2><</td><td>checksum></td><td></td></focal>	Data Byte 1>-	۔ Focal Length>	Data Byte 2><	checksum>							
Reply		<pre><0x8B><address msb=""><address lsb=""><0x13><pan 1="" byte="" data="" position=""></pan></address></address></pre>												
		<pan 2="" byte="" data="" position=""><tilt 1="" byte="" data="" position=""><tilt 2="" byte="" data="" position=""></tilt></tilt></pan>												
		<pre><fair 2="" byte="" data="" fosition="">< nit Fosition Data Byte 1>< nit Fosition Data Byte 2></fair></pre> <pre></pre> <pre></pre>												
				5	a Byte Cod	5								
	7	6	5	4	3	2	1	0						
Ignore	0	0	0	0	0	Ignore Zoom	Ignore Tilt	Ignore Pan						
Data														
Pan	0	Ignore Pan	Pan Position	Pan Position	Pan Position	Pan Position	Pan Position	Pan Position						
Position		Position	Bit 12	Bit 11	Bit 10	Bit 9	Bit 8	Bit 7						
Data	0	Pan Position	Pan Position	Pan Position	Pan Position	Pan Position	Pan Position	Pan Position						
		Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0						
Tilt	0	Ignore Tilt	Tilt Position	Tilt Position	Tilt Position	Tilt Position	Tilt Position	Tilt Position						
Position		Position	Bit 12	Bit 11	Bit 10	Bit 9	Bit 8	Bit 7						
Data	0	Tilt Position	Tilt Position	Tilt Position	Tilt Position	Tilt Position	Tilt Position	Tilt Position						
		Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0						
Focal	0	Focal Length	Focal Length	Focal Length	Focal Length	Focal Length	Focal Length	Focal Length						
Length		Bit 13	Bit 12	Bit 11	Bit 10	Bit 9	Bit 8	Bit 7						
Data Byte	0	Focal Length	Focal Length	Focal Length	Focal Length	Focal Length	Focal Length	Focal Length						
		Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0						

4

Opcode 20 <0x14>: BiCom Command Interface

This chapter describes the syntax and structure of a BiCom command sent within an OSRD message packet using Opcode 20 <0x14>. This Opcode allows a controller device to send a BiCom command to a camera that supports only the Standard Opcodes. This chapter describes the three aspects of the BiCom protocol:

The syntax for sending a BiCom command within an OSRD message packet.

- The method to identify the command that sends an instruction to or receives a value from a VG4 Series AutoDome.
 - The location of each bit in the command message.

NOTICE! You must use a BiCom command within an OSRD message packet (using Opcode 20 <0x14> to send or an Extended Opcode command to a VG4 Series AutoDome.

See the *BiCom Protocol for Bosch PTZ Cameras* manual for a full description of the BiCom protocol.

4.1 Data Byte Codes

Each component of the command syntax after the <0x14> constant consists of a value in each bit location for a byte or a two-byte number.

			Data Bit Position									
		7	6	5	4	3	2	1	0			
Length		value = 1	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0			
Address	MSB	value = 0	Bit 14	Bit 13	Bit 12	Bit 11	Bit 10	Bit 9	Bit 8			
	LSB	value = 0	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0			
Server ID	MSB	Bit 15	Bit 14	Bit 13	Bit 12	Bit 11	Bit 10	Bit 9	Bit 8			
	LSB	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0			
Opcode 14		value = 0	value = 0	value = 0	value = 1	value = 0	value = 1	value = 0	value = 0			
Object/	MSB	Object Bit 12	Object Bit 11	Object Bit 10	Object Bit 9	Object Bit 8	Object Bit 7	Object Bit 6	Object Bit 5			
Member ID	LSB	Object Bit 4	Object Bit 3	Object Bit 2	Object Bit 1	Member Bit 3	Member Bit 2	Member Bit 1	Member Bit C			
Operation		Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0			
Data Byte 1		Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0			
Data Byte N		Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0			
(15 max)												
Checksum		value=0	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0			

4.2

BiCom Byte Descriptions

The following sections describe the bytes required by the BiCom protocol to send a command. See the *BiCom Protocol for Bosch PTZ Cameras* manual for a full description of the BiCom protocol.

4.2.1 Server ID

The Server ID parameter consists of two bytes. Once the eight positions of the LSB are filled, use the next 8 positions in the MSB.

Server Name	Server ID MSB	Server ID LSB
Device Server	0x00	0x020
I/O Server	0x00	0x0A0
Content Analysis (CA) Server	0x00	0x080
Camera Server	0x00	0x040
PTZ Server	0x00	0x060

4.2.2 Object/Member ID

The Object/Member ID bytes consist of two bytes, but the division of the MSB and the LSB differ from that of the Server ID. Using the object/member pair allows you to group settings in one object. For example, the object Position contains the members Orientation and Area (among others). The Member ID consists of the first four bit positions of the LSB (0, 1, 2, 3) and the Object ID consists of bit position 4 through 7 of the LSB and all eight bit positions of the MSB. For example, the following two-byte string contains the ID for the **Position** object and the ID for the **Orientation** member:

Object ID	Member	Member ID			
MSB	LSB				
0000001	0001	101	1		
Position Object		Orientat	ion Mem	ber	

This two-byte string translates to 0x011A in hexidecimal.

4.2.3 Operation

Identifies the Operation to be performed on the object/member. The Generic Operations Type table, below, describes the operations in the range 0x00–0x7F that are common to all object/ members (not all operations are available on all object/members). See the *BiCom Protocol for Bosch PTZ Cameras* manual for a full description of the Generic operations. Every object can also define its own unique operations, which reside in the range 0x80–0xFF.

Operation	Code	Description
Get	0x01	Returns the object value.
Set	0x02	Sets the object value.
SetGet	0x03	Sets the object value and returns it.
Inc	0x04	Increments the object value with a predefined value.
IncGet	0x05	Increments the object value with a predefined value and returns
		it.
Dec	0x06	Decrements the object value with a predefined value.
DecGet	0x07	Decrements the object value with a predefined value and returns
		it.
SetDefault	0x08	Resets the object value to the default value.
SetGetDefault	0x09	Resets the object value to the default value and returns the new value.
Nop	0x0A	No function. The operation is used to check if an object exists.
GetMax	0x0B	Returns the maximum value of the object.
GetMin	0x0C	Returns the minimum value of the object.
Reserved	0x0D-0x06E	
Error	0x6F	Error
Event	0x70-0x7F	Returns a value on an event (not requested).

4.2.4 Data Bytes

Each BiCom requires a specific number of data byte fields. See the *BiCom Protocol for Bosch PTZ Cameras* manual for a full description of the data bytes required for each BiCom command.

5 Examples

This section presents two real-world examples of sending commands to a VG4 AutoDome using Opcode 14.

To communicate with the VG4 AutoDome, the operator uses the following syntax: <length_with_bit_7_set><Address_MSB><Address_LSB><0x14><Server_ID_MSB> <Server_ID_LSB><Object/ Member_ID_MSB><Object/Member_ID_LSB><Operation><Data_Byte_1>...<Data_Byte_n><checksum>

5.1 Setting the AutoPanScan Speed

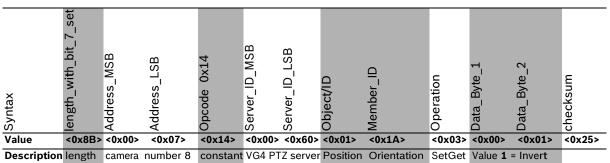
To set the AutoPanScan speed of Fast Address camera 8 to 30°/seconds, the operator issues the following command to the camera:

Syntax	length_with_bit_7_set	Address_MSB	Address_LSB	×	Server_ID_MSB	Server_ID_LSB	Object/ID	Member_ID	Operation	Data_Byte_1	Data_Byte_2	checksum
Value	<0x8B>	<0x00>	<0x07>	<0x14>	<0x00>	<0x60>	<0x01>	<0x02>	<0x02>	<0x00>	<0x1E>	<0x29>
Description	length	camera	number 8	constant	VG4 PT	Z server	AutoPanScan	Speed	Set	30°/sec	cond	

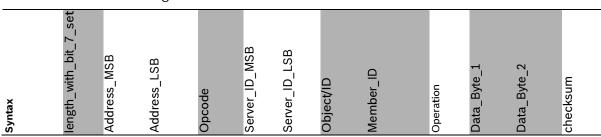
This command does not return a value to the operator

5.2 Inverting the Camera Image

To set the **Position/Orientation** (Object/Member) to invert the image for Fast Address camera 8 and to get the setting for the **Position/Orientation** issue the following command:



The operator sends the command above to set the **Orientation** to invert the camera image. The VG4, then, returns the command below that confirms that the camera accepted the setting.



OSRD Proto	OSRD Protocol for Bosch PTZ Cameras Appendix: Hardware Configuration en 43												
Value	<0x8B>	<0x00>	<0x07>	<0x54>	<0x00>	<0x60>	<0x01>	<0x1A>	<0x03>	<0x00>	<0x01>	<0x65>	
Description	length	camera	number 8	constant	VG4 PT	Z server	Position	Orientation	SetGet	Value 1 :	= Invert		

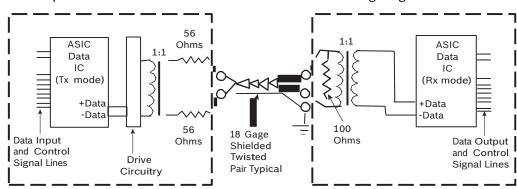
The return command mirrors the send command except for the Opcode constant value, which in turn changes the value for checksum. In this case, the camera confirms that the image is inverted because the Data Byte packets are the same as in the send command.

6

Appendix: Hardware Configuration

Bosch Security System Allegiant series hardware based controller products employ a high speed serial data line to communicate with remote PTZ cameras and/or Allegiant series LTC 8560 and LTC 8561 Receiver/Drivers. This data communication scheme has the following characteristics:

- Default RS-232 parameters for receiver/drivers are:
 9600 baud, 1 stop bit, 8 data bits, no parity, and no handshake.
- The data communication scheme uses an Application Specific Integrated Circuit (ASIC) transceiver design.
- The ASIC chip handles the signal processing and sends the data in a "message packet" format.
- If the data consists of a single command (such as those associated with preposition or auxiliary control commands), only a single message packet may be transmitted. If the data sent is continuous (such as those associated with an Allegiant keyboard PTZ operation), the packets are repeated at the rate of 20 times per second.
- The message packet duration depends upon the type of data being sent and may vary from approximately 2.8 milliseconds (i.e., a single preposition command) to over 28 milliseconds (i.e., Allegiant "Crosspoint" data).
- The transmission circuit utilizes a transformer coupled design having 120 ohm characteristic line impedance.
- When no data is sent, the transmission line is completely non-active -- no carrier signal or other voltage is present.
- The overall amplitude can vary significantly (it is a differential type signal), but typically it ranges between 1 and 3 volts peak-to-peak.



- A concept of the data transmission link is shown in the following diagram:

7 Appendix: Opcode Usage

This table summarizes the Opcode used for a specific function sent from a specific controller:

	Opcode Usage Based on Function Below							
Controllers (Note: Some in list are obsolete)	P/T	Zoom	Focus	Iris	Aux PP			
Allegiant								
 GUI (variable speed icon device) 	5	5	2	2	7			
 GUI (fixed speed icon device) 	2	2	2	2	7			
 Variable Speed KBD (UF22=Var; CPU 7 on) 	8	8	8	8	7			
 Variable Speed KBD (UF22=Fix; CPU 7 on) 	4	4	4	6	7			
 Fixed Speed KBD (UF22=Var; CPU 7 off) 	4	6	6	6	7			
 Fixed Speed KBD (UF22=Var; CPU 7 off) 	4	6	6	6	7			
 Allegiant Sequence Functions 	3	3	3	N/A	7			
BVMS								
- GUI Mode	TBD	TBD	TBD	TBD	TBD			
 IntuiKey Keyboard 	TBD	TBD	TBD	TBD	TBD			
DESA XL/DESA 8	8	8	8	6	7			
Divar								
 IntuiKey Keyboard 	8	8	8	8	7			
 Control Center Software 	8	8	8	8	7			
 Web Server 	5	5	5	5	7			
DiBos 8 (v. 8.0.1)								
– GUI Mode	5	5	5	5	7			
 Web Browser 	5	5	5	5	N/A			
LTC 5136 AutoDome Controller	8	8	8	8	7			
LTC 5138 Virtual Keyboard (discontinued)	5	5	2	2	7			
VIDOS Software								
- GUI Mode	5	5	2	2	7			
 IntuiKey Keyboard 	5	5	2	2	7			
VIPX Encoder COM Port, v. 2.0.0 (Web browser)	5	5	5	5	7			
VJ Encoder COM Port, V. 2.11 (Web browser)	5	5	N/A	5	7			
VIP Encoder COM Port, v. 2.10 (Web browser)	5	5	N/A	5	7			

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